



APPLETON PARKS AND RECREATION DEPARTMENT KIMBERLY PARKS AND RECREATION DEPARTMENT Official Rules 12U Baseball League 2025

The following rules and regulations have been established to allow participants to compete in a safe and fair environment. Participants and coaches are to be familiar with these rules. These rules may be subject to change if during the season a team gains an unfair advantage over other teams due to a given rule in the league. All coaches will be notified of any rule changes made during the season.

A. Players, Field, & Equipment

1. Regular lineup will consist of 10 players; four (4) of these will be playing the outfield and the remaining six (6) will be in the infield. The four (4) outfielders are required to be on the grass outfield.
2. The Village of Kimberly and Appleton Parks & Recreation operates on an equal playing time philosophy. Players should sit / sub out no more than one inning before re-entering the game.
3. Teams must have a minimum of eight (8) players to begin the game. Games must start and end on time, so there will be no grace period for teams having less than eight players. In the event a team is shorthanded, a win will be declared for the opponent, and a scrimmage game will be played using all available players from both teams. All "borrowed" players must bat at the bottom of the batting order during the scrimmage.
4. All players must wear protective headgear up to bat and on base. Do not exchange batting helmets between teams. Each team will be issued five. Catchers shall wear a catcher's helmet, throat guard, shin guards, and chest protector.
5. Participants must remove any jewelry, watches or other potentially dangerous items prior to the start of the game for the safety of all participants. No metal spikes are allowed.
6. Sliding is instructed on close plays at this level; therefore, appropriate baseball pants are encouraged. Pants should fully cover the knee.
7. The Infield Fly Rule will NOT be used in this league.
8. While batting, all players (with the exception of the batter and on-deck batter) must remain IN the dugout.
9. After the first game of the season, the batter will be reminded once to not throw their bat after a hit. Repeated occurrences may result in an out being called in an effort to reinforce the importance of bat safety.
10. Base distance is 60 feet; official pitching distance is 46 feet.
11. **The game ball will be a 9" Youth Baseball.**

B. Game Length

1. All games will be six (6) innings or 90 minutes whichever comes first. No inning will start with less than 10 minutes remaining. If the game ends in a tie, it will be recorded as such.

C. Pitching

1. **All pitchers are allowed to pitch a maximum of two (2) innings during the first four (4) innings of a game. Once a team has used three (3) pitchers, a pitcher made pitch a 3rd inning. This rule is in place to give more kids the opportunity to pitch.**
2. We recommend that coaches encourage their pitchers to start from the STRETCH position (back foot on the pitcher's stripe, forward foot towards home plate, facing sideways. This will encourage a proper pitching motion, and a more effective delivery.
3. Pitchers should feel comfortable throwing at speeds they are capable of, and should be encouraged to do so, while still retaining accuracy. They should never be encouraged to OVER throw, however, as this contributes to injury and loss of accuracy.

4. The coach may visit the mound once per inning to talk with the pitcher. On the second visit to the mound in the same inning by a coach, the pitcher must be replaced. The pitcher may play another position or re-enter the game in a different inning as pitcher.

D. Batting

1. All players that are present for the game must be included in a continuous batting order.
2. A time at bat will consist of three outs or **six runs**, whichever comes first.
3. Bunting is allowed.
4. The third strike will automatically be an out. The catcher does not need to maintain control of the pitch.
5. If a player is hit by a pitch, they will be awarded first base.
6. After four (4) balls, the batter will be awarded first base.

E. Base Running

1. The runner shall use the orange safety base when running through first base. This is for the safety of both the runner and the fielder. Repeated failure to do so will result in the player being called out for interference.
2. There is no leading off. A base runner cannot leave the base until the ball crosses the plate.
3. **Stealing** – Base stealing will be allowed throughout the season. Base stealing will NOT be allowed IF the offensive team is leading by SIX or more runs. Runners may not steal home plate. Runners may not advance home on an overthrow of a steal of 3rd base.
4. Base runners may advance a maximum of one base on an overthrow to any base, and the player runs at his/her own risk.
5. Base running collisions are to be avoided, and runners are encouraged to slide on close plays, both for their own safety, and for the safety of the defensive player. If a base runner fails to slide and as a result creates a collision with a defensive player during an out attempt, they will be called out at the discretion of the umpire.
6. A base runner may not intentionally interfere with a defensive player who is in position to make a play of the ball. If this occurs, the runner will be called out for interference.

F. Coaches

1. Only one offensive coach is allowed in each coaching box in foul territory.
2. Only coaches and players are allowed in the dugout, unless permitted by the coach.

G. Weather Cancellations & Early Game Completion

1. In the event of inclement or dangerous weather, the league may cancel and/or reschedule games. If a game is canceled, information will be posted immediately to the Appleton Parks & Recreation Facebook page, and to our APRD weather line at 920-832-3900 (Select Option 1). If weather is questionable, but no cancellation has been posted, teams should report to their field. While we may play in conditions that are less than ideal, we will never play in conditions that put the health and safety of our participants at risk.
2. Games in Kimberly will be cancelled via email to all participants.
3. If there is a visible lightning strike during the game, the game will be suspended immediately.
4. All games called due to weather by the umpire shall be regulation if four or more complete innings have been played, or if the team second at bat has scored more runs than the other team at the end of 3 ½ innings.
5. Teams unable to play a scheduled game should contact the APRD at 832-5905 (preferred 48 hour notice) as a courtesy to their opponent and the staff. Games will not be rescheduled by the APRD for any reason except for inclement weather.

H. Sportsmanship

1. The goal of both the VOK and the APRD youth baseball program is to introduce and help children develop the skills that will allow them to fully enjoy the game of baseball. We strive to create a safe a fun, inclusive, stress free atmosphere for children to learn, and sportsmanship and fair play is emphasized. Parents and spectators are EXPECTED to enthusiastically uphold and endorse our core beliefs of skill development, sportsmanship and fun through both their words and behavior.
2. Our coaches are provided with tools, materials, and support to help them deliver quality baseball instruction to our young players. We expect our coaches to be shining examples of good sportsmanship and ethical behavior, as well as enthusiastic ambassadors of our program beliefs and goals. Coaches should openly discuss proper sportsmanship with their players and parents.
3. Baseball staff nor their supervisors will not tolerate abuse, foul language, and inappropriate behavior from coaches, players, parents, or fans, and for the good of the program, this behavior will be dealt with promptly and decisively.

4. Village of Kimberly and Appleton Parks and Recreation reserves the right to assign penalties for unsportsmanlike conduct upon review. Village of Kimberly and Appleton Parks and Recreation also reserves the right to further the penalty upon assessment of the situation.

I. Baseball Staff

1. In Appleton, two umpires will work your games and assist with providing instruction for players if needed throughout the game. In Kimberly one umpire and one scorekeeper will be provided.
2. The site supervisor will be on-site if issues arise.
3. Please report any concerns, questions, or problems to the site supervisor or program coordinator.

J. Lost & Found

1. If you find any lost equipment, please turn it in to the site supervisor in Appleton, or the scorekeeper in Kimberly.